Sophia Toalston "Spiraling"

In this artwork, I explore many different kinds of shapes. While cubism has "cube" in the name, it is not limited to pointy or fixed shapes. Most of the shapes used in my artwork were organic, based on squiggles, circles, and spirals (hence the name). Shape collage is the most recognizable part of cubism, in my opinion, and I believe I display those aspects well.

Sophia Toalston "Shocked Sophia"

I am proud of how I utilized values in this illustration, along with the overall composition of this illustration. I think my portrait captures the emotion and life of the original picture I used as reference. I found the hair and the mouth area to be the two most challenging areas of this illustration. I usually choose to illustrate in a more cartoon-ey style, and usually the hair is one of the most stylized aspects, so trying to create a more realistic look I found to be a challenge. I intended this to be a silly portrait, that maybe makes the audience do a double-take at first glance, and hopefully earn a chuckle or an exhale out the nose on the second glance.



The concept was what came easiest to me. I wanted to illustrate something that I was interested in, because then I would be more invested in the creation of it. I'm a person who tends to gravitate towards cartoony illustration, often incorporating fantastical elements, and so the idea of working on a still life, I'll be honest, didn't excite me. This led to my end idea: creating an (anatomically correct) heart cake. It incorporated the whimsical and fantastica elements I so enjoy working with, while following the directions of the assignment. This sparked my excitement, and made me actually invested in the Streak project.





